Partial

COLLABORATORS			
	TITLE : Partial		
ACTION	*NAME*	*DATE*	*SIGNATURE*
WRITTEN BY		February 12, 2023	

REVISION HISTORY			
NUMBER	DATE	DESCRIPTION	NAME

Contents

Chapter 1

Partial

1.1 Index of all Fish files this CD

```
Fresh Fish CD 5
==========


AFile    3.12    A datafile manager

AFile is a data file manager, that is a tool which lets you create and
manager your files (addresses, video collections, clients, ...) using
an Intuition interface.  There is no limitation to the number of fields
or records.  The program offers the standard printing, sorting, and
importing/exporting functions.  AFile uses AREXX as it's programming
language.  You can create full input masks with background picture, field
positioning, checking of entered data, menus and printing customization.

Author: Denis Gounelle
Path: biz/dbase/AFile_v403.lha        Readme


==========


THOR    1.22    Advanced reader for QWK/HIPPO/ABBS/MBBS.

THOR is a offline message reader developed for saving online time while
connected to BBS systems, and for building and maintaining a database of
the messages from the boards. The message database has true history and
threading, fast searching, mark and keep options. Each board has a user
database with all users which has written messages. This user database can
be used when sending messages. There is an optional internal fullscreen
editor. The editor has all features needed for message editing. Both THOR
and the internal editor have ARexx ports. THOR is fully compliant to the
Style Guide with a resizeable, font-sensitive and configurable user
interface. Supports new 3.0 features (newlook menus, memory pools,
interleaved screens, 24 bit palette,....). Many useful utilities are
included.

Author: Eivind Nordseth
Path: comm/mail/thor201.lha        Readme


==========
```

avmNfax   1.33   Voicemail/fax for voice-capable modems

This is release 1.33 of avmNfax, a voicemail/fax program
that supports ZyXEL, LineLink, Dolphin modems,
and Rockwell modems. Supras are not supported with
this release.

This version includes its own fax program, printer
driver, fax printer, and fax viewer. This fax program
can be used with Class 1 and Class 2 fax modems. It can
also be used with the voice modems that AVM supports.

It can also work in conjunction with GPFax (or TrapFax)
and AXsh (other fax programs or BBSes may be substituted
with some ARexx programming) to provide voice, fax, and
data, all on one line.

This version is a rewrite of ZVM and it requires
MUI 1.4 or greater (it is known to work on MUI 2.0).
It supports multiple lines (if you have multiple
modems of the same type). You can use avmNfax as a
simple answering machine with fax capabilities,
or use it to provide multiple mailboxes. It can play
different "intro" messages depending on the time of day,
day of week, random, or manual selection. You can retrieve
your messages remotely, etc. The caller can
be told of a forwarding number when he enters
a particular mailbox. There are many enhancements
since 1.19 was released.

To reduce setup time, I highly recommend that you
also get the pre-recorded English voice files. Look
for anything that starts with AVMV (like AVMVEngCVSD7200.lha,
AVMVEngADPCM2.lha, etc.).

Author: Al Villarica
Path: comm/misc/avmNfax1_33.lha   Readme

==========

Curses   1.4   Link lib of standard "curses" functions

A link library containing many of the terminal independant standard
"curses" functions. Designed primarily for those interested in porting
UNIX screen based programs to the Amiga. And examples.

Author: Simon John Raybould
Path: dev/misc/curses210pch.lha   Readme

==========

Date   33.087   A set of routines for calculating dates.

A collection of routines for calculating dates.
I have included 52 routines like checking for a leap-year
or calculating the easter-sunday! Have a look at this :)

Requires ONLY an ANSI-C-Compiler or a C++ Compiler - this
means that you could use the C-Source on ALL (i hope so)
computer-systems!!!

Author: Kai Hofmann
Path: util/time/date2day2.lha   Readme

==========

MUI   2.1   Object oriented graphical user interface

An object oriented system to create and maintain graphical user
interfaces. From a programmer's point of view, using MUI saves a lot
of time and makes life much easier. Thinking about complicated terms
like window resizing or font sensitivity is simply not neccesary. On
the other hand, users of MUI based applications have the ability to
customize nearly every pixel of a program's interface according to
their personal taste. Includes developers support package and several
demos.

Author: Stefan Stuntz
Path: comm/fido/mui_freq11.lha   Readme

==========

AM   1.0   Maintains users and groups in muFS

AM was written to support the muFS system operator's work by supplying
an easy-to-use user interface based on MUI (Magic User Interface) by
Stefan Stuntz.

   The following gives you a quick overview on AM's facilities:

   * localized (currently English, German, Netherlands, Norwegian,
     Portuguêse, and Swedish catalogs)

   * needs and makes extensive use of MUI 2.0 ('muimaster.library'
     version 7+)

   * supports the following operations on the muFS system files

        - create new users/groups

        - edit any characteristics of an existing user/group

        - delete users/groups

        - temporarily ban a user from the system

   * automatically creates new $HOME directories and installs default
     files there by executing a user supplied script

   * checks $HOME directories (not functional yet)

   * searches muFS partitions for files with bad owner information and
     changes them

```
Author: Ingolf Koch
Path: misc/amag/AM9304_2.lha          Readme
```

==========

```
LazyMines    1.0    Minesweeper game
```

Another minesweeper-game for OS 2.0+.

Special features:
 - Colored numbers (OS 3.0 only).
 - Automatic locking.
 - Automatic opening.
 - Warnings.
 - Safe openings.
 - Use any size (m * n) of the field.
 - Font sensitive.

```
Author: d93-hyo@nada.kth.se
Path: game/think/LazyMines30.lha      Readme
```

==========

```
Magic Camera    1.0    Script-based ray tracer for the Amiga
```

Magic Camera is a shareware script-based ray tracer for the Amiga.
Features include: extrusions, skins, spins, filled polygons, complex
patterns, IFF pattern mapping, textures, bump mapping, variable
expressions, and built-in support for animation. Objects may be
converted from 3DDD format (Imagine/Turbo Silver).

```
Author: (null)
Path: comm/ambos/Magic4.lha          Readme
```

==========

```
MJ    1.3    Animated biological Evolution Simulator.
```

An animated biological Evolution Simulator based on natural
selection of genetic characteristics. Uses two Screens: one
for the animated ecosystem, the other for loads of real-time
graphical statistics.
Depending on global parameters, will exhibit chaos, boom-bust
cycles, damped oscillations, etc.. Has AREXX support.

```
Author: Laurence Vanhelsuwé
Path: game/think/mj_tiles.lha          Readme
```

==========

```
MiniMorph    1.1b    A small morphing package
```

A little morphing package written in assembler, based on VMorph Version
2 beta by Lee Wilkie (mainly for user interface). Now supports 16-256
shade greyscale images. Binary only, includes some sample images to work
with.

Author: Philippe Banwarth
Path: gfx/misc/MiniMorph.lha   Readme

==========

Apache   ?.?   Rendered picture of an Apache helicopter

This Apache alike helicopter was rendered on Real3D v2.48.
Rendering time on A4000/040 was about 3.5 hours.
Background picture was done on Vista Pro.

You may spread this picture freely, only if this info file is included.

Author: Henri Blåfield
Path: pix/vehicl/Apache_AH64.jpg   Readme

==========

Patch Alert   ?.?   Patches function Alert()

This program patches the exec.library function Alert(), so you
can remove failing tasks/programs, continue them, display the original
alert etc...

Author: C.Beskow
Path: hard/misc/patch1230_1.lha   Readme

==========

Injector   2.00   Insert input events as if typed from kbd

A hotkey-invoked commodity, wholly configurable, that enables you to
inject all sorts of things as if they were typed on the keyboard.
Totally rewritten since versions 1.x. Has a nice prefs program, full
localization and ARexx support. Binary only.

Author: Frédéric DELACROIX
Path: util/misc/Injector.lha   Readme

==========

Yak   1.59   A multipurpose commodity

Yet Another Kommodity. Features a sunmouse that only activates when
the mouse stops, KeyActivate windows, click windows to front or back,
cycle screens with mouse, mouse and screen blanking,
close/zip/shrink/enlarge windows with programmable hotkeys and a lot
of other configurable hotkeys. Fully localized English language
builtin and provided catalogs for Dutch, French, German, Italian and
Swedish. Documentation in English, French, German and Italian.
Includes installer scripts and C source.

Author: Gaël Marziou
Martin W. Scott
Path: pix/vehicl/yak_38.jpg   Readme

==========

PS   1.34   Lists info about tasks and processes

Lists information about all tasks and processes currently
in the system.

Author: Trevor Andrews
Path: mus/play/PS3M311.lha   Readme

==========

FMath   40.4   Replacement for the math libraries

This set of libraries is a replacement for the original libraries by
Commodore.   They are written in highly optimized assembler code using
the 68881/68882 FPU chips and the 68040 FPU directly without any
emulation or compatibility overhead.   So they are much faster, much
smaller, and still 100% compatible.

Author: Martin Berndt
Path: util/libs/FMath406.lha   Readme

==========

MidMoose   1.0   Maps a key to the middle mouse button.

Maps a specified key press (defaults to f10) to the middle mouse button.
So users without a 3 button mouse can use features normally not available
to them. Works with DirWork (got no other programs to test it on)

Author: Lee Kindness
Path: util/mouse/MidMoose.lha   Readme

==========

PackIt   1.18a   CLI frontend for PowerPacker + wildcards

PackIt is a CLI only program to replace the crunch and decrunch commands
that came with PowerPacker (Copyright Nico Francois). PackIt features: 1)
Single command for crunching and decrunching 2) Automatic crunching or
decrunching of data files depending on whether it is allready crunched or
not. 3) Files can be encrypted, and passwords can be entered on the
command line or via a requester. 4) Will not crunch executables, unless
told to do so. Note: PackIt will only crunch the executables as a data
files you will not be able to run them. 5) Automatic replacement of source
file unless a destination is given. 6) Directories can be specified as a
destination, in that case files will be crunched/decrunched into that dir.
7) Allows use of wildcards to crunch/decrunch whole directories. 8)
Automatic adding and removing of .pp suffixes from data files. 9) Icon
files will not be crunched unless you want them to. 10) Default options
can now be stored in ENV:PackIt

Author: Michael J Barsoom
Path: util/pack/PackIt119.lha   Readme

==========

```
VT     2.65    A comprehensive virus utility package.

A very good virus checker, however all the documentation is in
German.

Author: Heiner Schneegold
Path: util/virus/vt274.lha          Readme
```